

NAME OF THE PROJECT: LIBRARY MANAGEMENT SYSTEM USING DJANGO

BATCH: BCA & B.Sc CS(H)

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Introduction:

- Information technology has revolutionized the life of human beings and has made lives easier by the various kind of applications.
- This project is concerned with developing a Library Management System for Agape Youth Library in order to make library management system more efficient and easy to handle.
- It has the ability to display the display of the books available in various departments, the transaction of the books and about the book holders.

Objectives:

- Automated Book Management
- User Management
- Borrowing and Returning Books
- Reservation and Renewal
- Search and Filtering
- Reporting and Analytics
- Notifications and Reminders
- Integration with External Systems
- User-Friendly Interface
- Security

Algorithm design:

- User Authentication and Authorization
- Book Management
- User Management
- Search and Filtering
- Notifications
- Integration with External Systems
- User Interface
- Security Measures
- Error Handling

Technology used:

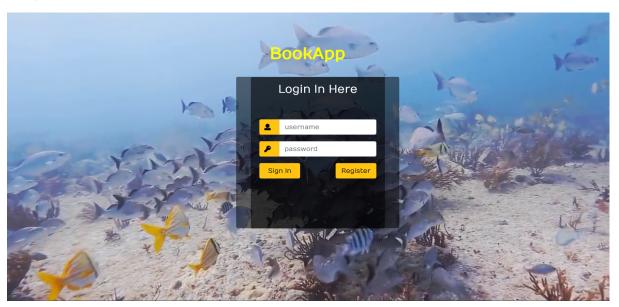
• Django framework:-

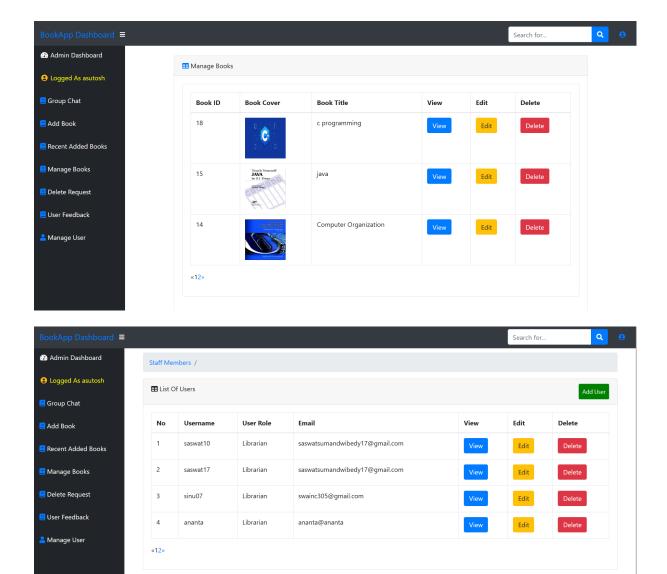
- Object-Relational Mapping (ORM)
- Admin Interface
- URL Routing
- Template Engine
- Middleware
- o Authentication and Authorization
- Security Features
- Testing Framework
- o Internationalization and Localization
- RESTful API Support
- o Third-Party Packages

Working methods:

• The working methods of a Library Management System (LMS) using Django involve the interaction of various components to perform tasks related to book management, user authentication, borrowing and returning books, reservation, and more.

Project Screen shots:





Future Scope:

- Integration with Machine Learning and AI
- Enhanced User Interfaces
- Data Analytics and Business Intelligence
- Blockchain for Security and Authentication
- Mobile Application Development
- Cloud Integration
- Voice User Interface (VUI)
- Augmented Reality (AR) and Virtual Reality (VR)
- Social Integration

- Accessibility and Inclusivity
- Microservices Architecture
- Gamification Elements

Conclusion:

- This Django Python project showcases the framework's ability to simplify complex web development tasks.
- In Simple words Django is a powerful backend framework that make it easier to built robust and scalable web applications. It provides built in features for common task reach library and offers flexibility to adapt various project need.

Bibliography/References:

- https://youtu.be/HnBluva-Gx4?si=C8Rv2hdusJCo0Whh
- https://youtu.be/ojg1EzbdU00?si=sgpHFQ-geYzh5afw
- https://youtu.be/iSDil5kO3MM?si=9rtdvRXjIKBu9yGD